

Monster(s): Venomous Skiter (guns); Ghast (guns); Greater Nightmare (armor-piercing gun ammo, projectile grenades)

Saving Zone(s): 3 N of S center. Near SE corner. N of center.

Teleporters:

Between the two Southern Saving zones: back to But Wait! - That's Not All! NW area: on to the 4 teleporter rooms leading to Who Else Wants Some?

The map above shows the layout of the teleporter rooms. The straightforward way through is to enter room 1, turn right and teleport to room 2, go straight across and teleport to room 4, walk forwards turn around and go back through the teleporter behind you.

Objectives:

Clear Blue Potion SW of center/NW of the between S/center Saving Zone

Dead Cuban Soldiers: SW corner

Gold key: with one of the Dead Cuban Soldier

Black Crystal: around N center

Problem(s): Several Four/Three-T rooms

Solution(s): Follow map above. Remember to be fully rested before going through the

last teleporter in room 4.